

HW:

p. 408: 3

p. 409: 5, 7, 9

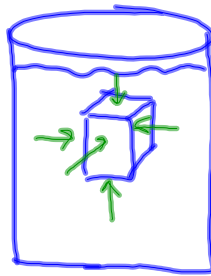
• Pressure:

$$P = \frac{F}{A}$$

$$\text{pressure} = \frac{\text{force}}{\text{area}}$$

– These are all scalars

– Force we use is the perpendicular force



– Unit: Pascal

$$1 \text{ Pa} \equiv 1 \text{ N/m}^2$$

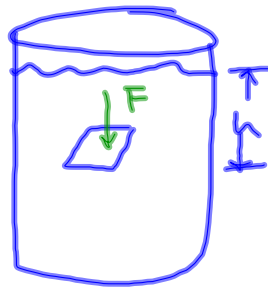
– force exerted by a fluid at rest acting on any rigid surface is always perpendicular to the surface

– this force is known as hydrostatic pressure

– Gravity is principle cause of hydrostatic pressure

• Short derivation

$$\begin{aligned} P &= \frac{F}{A} & F &= mg \\ &= \frac{mg}{A} & \rho &= \frac{m}{V} \\ & & m &= \rho V \\ &= \frac{\rho V g}{A} & V &= Ah \\ &= \frac{\rho Ahg}{A} \\ &= \rho hg \end{aligned}$$



$g = \text{constant}$
 $\rho = \text{constant}$

- Surface pressure \rightarrow pressure on surface of liquid
- Total pressure on object:

$$P_{\text{total}} = \rho gh + P_s$$

Buoyancy Principle:

- an object immersed in a fluid will be lighter by an amount equal to the weight of the fluid it displaces
- Pressure difference betw. top and bottom of object
- This pressure difference leads to the buoyant force
- $F_B = \text{weight of fluid displaced}$
- Volume of object = volume of fluid displaced